



Lee Sheppard

Full Stack Developer

Originally from England and living in Stockholm since 2017 who has developed a burning passion for writing code over the last 5 years. I enjoy building web apps from front-end to back-end and overcoming the challenges that come with it as well as taking teams on a journey to our end goal, bringing out the best from each team member along the way.

[Website](#)

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[GitHub](#)

Contact

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Technical Skills

GENERAL

TypeScript
JavaScript
Python

FULL STACK FRAMEWORKS

NextJS
Django

BACKEND

NodeJS
ExpressJS
Hono
Dart
MongoDB
PostgreSQL
REST

FRONTEND

React
React Native/Expo
Flutter
HTML
CSS
Tailwind
Bootstrap

TOOLS AND TECHNOLOGY

Figma
CI/CD - Github
Actions/FastLane
TDD - Cypress/Jest
AWS - S3
Visual Studio Code
Git/GitHub
Docker
Vite
Atlassian's Jira
GitHub Projects
Linear
Miro
Notion

Experience

Proposales - Lead Integration Engineer - Jul 2024 - Dec 2024

As Lead Integration Engineer at Proposales, I expanded Proposales API capabilities and developed integrations with Thynk (a Salesforce-powered CRM), Slack, Zapier, and a flexible webhook solution. For Thynk, I built a custom Lightning Web Component using Apex code, enabling users to create proposals in Proposales and automatically update booking pipeline stages based on proposal status changes. I designed a Zapier app with five triggers—proposal created, accepted, rejected, expired, or withdrawn—and actions to create draft proposals and RFPs, empowering users to automate workflows around proposal events. Additionally, I developed a Slack app that sends real-time notifications on proposal status changes and implemented a webhook integration allowing users to receive proposal data upon creation or status updates.

</SALT> - Full Stack Developer - Sept 2023 - Jan 2024

As a Full Stack Developer Consultant for Salt, my time included leading 2 projects, one of which was for moderately large open-source project and another for a start up, both of which are based in Stockholm. The projects were completed in small Agile teams which adopted mob programming as well as the Mikado Method to ensure our progress kept on track with our goals.

Projects

- **Öppna Skolplattformen** - Mob programming in an agile team of 3, working on a complete rebuild of the app, using React Native 0.72. Tasks included updating dependencies, building a CI/CD pipeline with Fastlane and updating documentation making it easier to understand for future contributing developers.
- **Esthers.shop** - Selected and placed in a team of 3, we have been tasked with reviewing code and optimising site performance, so far we have switched all static images to a more modern format which has reduced the static folder size by 50% and optimised how content is delivered through Cloudinary's media storage.

Education

Full Stack JavaScript - School of Applied Technology </SALT>

May 2023 - July 2023

Full Stack Django with Python - Code Institute

May 2020 - May 2021